

### 3 TT “PROBLEMIST UKRAINY”

“PROBLEMIST UKRAINY” (*The Problemist of Ukraine*) announces a tourney in three sections for miniatures presenting the below themes. Original problems are to be sent before June 1, 2010, to M. Chernyavskyy, P.O. Box 7270, Lviv-70, 79070 Ukraine, or by email to [tschern@mail.lviv.ua](mailto:tschern@mail.lviv.ua)

In each of the sections, the winner will then propose a theme for the next tourney and judge it.

We will also be thankful for sending us published problems presenting the themes.

We wish you success in your creative work!

#### Twomovers

#### Change of black king's flight squares with randomly changed play.

##### *B.Марковцій, Troll, 1997*

Kg6 Dd2 Te6 Sc7 B.d3 - Kd4 B.e4

1. ... Kc5 ed 2.Dc3(A) Db4#.

1.Tc6! Ke5 ed e3 2.d4 Df4 Dc3(A)#.

##### *B.Марковцій, Смена, 1999, приз*

Kb6 Dg5 Tc2 La6 - Ke4 Bd6

1.Lc4? Kd4 Kf3 2.Df4 Ld5# 1. ... d5!

1.Lf1? Kd4 Kf3 2.Tc4 Lg2# 1. ... d5!

1.Df6! Ke3 Kd5 2.Te2 Lb7#.

##### *B.Марковцій, The Broblemist, 2009*

Ke4 Da6 Tg2 Ld1 Sf2 - Ke1 B.c4

1.Lf3?(B) Kf1(a) 2.Da1(A)#. 1. ... Kd2!

1.Da1(A)? Kf1(a) Kd2 2.Lf3(B) Sd3#. 1. ... c3!

1.Sh3! Kf1(a) K:d1 2.Tg1 Da1(A)#.

## Threemovers

At least three variations in a single phase or in different phases of the problem featuring moves by one or more white pieces to three adjacent squares on the same line (horizontal, vertical, or diagonal); no twins are allowed.

*Є. Богданов “РТ - РЕКЛАМА” - 2001 (version)*

**1. Da7!** 1... Kg4 2. Dh7 Kg3 3. Tg1 #, 1... g4 2. Dg7 g3 3. Tf1 #, 1... Kg6 2. Df7+ Kh6 3. Th1 #  
1... Ke5 **2. De7+** Kf5 **3. De6 #**, 1... Kf6 2. Df7+ Ke5 3. De6 #

*Є.Богданов “МИНИАТЮРЬ” - 2002*

1... Kh5 2. Dg5 #, **1. Df7? Kh3!** 1... Kh4 2. Kf3 - 3. Dh7 #, 1... g2 2. Df4+ Kh3 3. Sg5 #, 2... Kh5  
3. Dg5 #.

**1. Se6 – g5!** 1... g2 2. Sf3 - (Kg3, Kh3) 3. Dh4 #

2... Kh5 3. Dg5 #, 1... Kh4 2. Kf4 - (Kh5) 3. Dh7 #, 1... Kh5 2. Kf5 - (Kh6, Kh4) 3. Dh7 #

*Є.Богданов “РОБИТНИЧА ТРИБУНА” - 1992*

**1. Db6!** 1... Kg5 2. Df6+ Kh5 3. Sg3 #, 1... Kh5 2. Dg6+ Kh4 3. Dh6 #, 1... g3 2. Dh6+ Kg4 3.  
e3#, 1... Kh3 2. Df2 g3 3. Dxg3 #.

## Moremovers

In the solution, white creates a battery which plays at least once.

**E.Bogdanov, Pod Wieza, 1995-1997, Spec. Prize**

Kb1 Tc5 Lg4 Le1 – Ka6 BB.b2 b7

#5

1. Lf2!

1...Kb6 2.Le2! Ka7 3.Ta7 Kb8 4.Lb6

1...b6 2.Lc8 Ka7 3.Tc3 Ka8 4.Lg3

1...b5 2.Tc7 Ka5 3.Lc5 Ka4 4.Ld1

**Е.Вогданов, Шахматна мисъл, 2002**

Kb8 Tc6 Tg6 Lb2 Lh7 – Kd5 B.c7

#4

1.Tc3! – 2. Tgc6 Ke5 3.T3c4

1...Ke4 2.Tg5 Kd4 3.Tb3

1...Ke5 2.Tc4 Kf5 3.Th6

1...c5 2.Te3 Kc4 3.Tb6